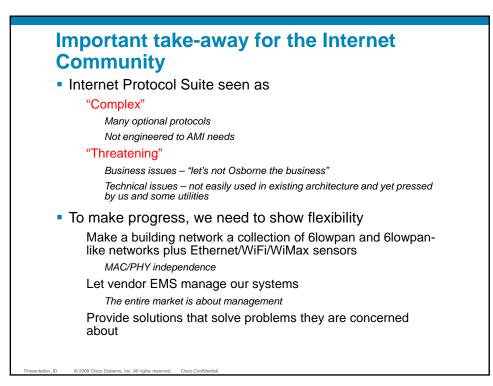
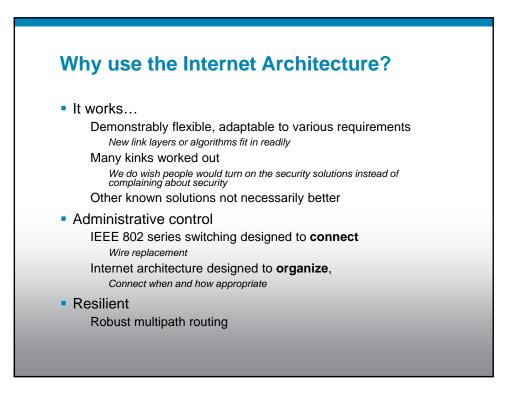


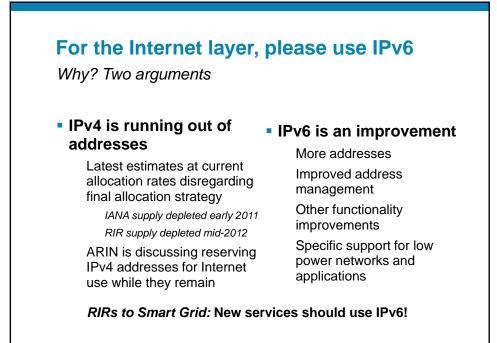
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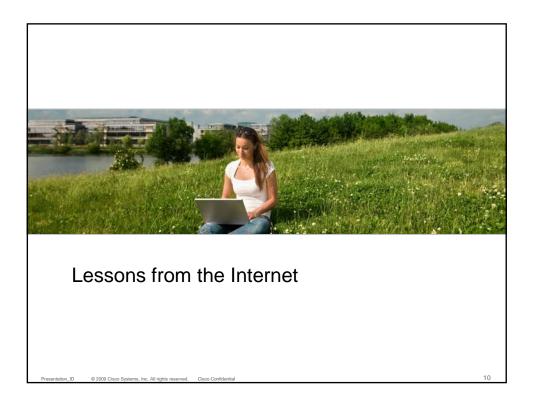


e, IP Pro	tocol Sui	te
Layers	Protocols	Security Measures
Application	NTP, SNTP, DNS, DHCP, SIP, many others	SSH, Kerberos, SASL/GSSA PI
Transport	UDP, TCP, SCTP, DCCP, NORM, SRMP	TLS, SSL, DTLS
Network	IPv4, IPv6, ICMPv4, ICMPv6	IPsec AH/ESP
Link	IEEE 802 series, PPP, SONET/SDH, others	IEEE 802.1ar, 802.1X/AE
Physical	Various	Physical measures
	Layers Application Transport Network Link	ApplicationNTP, SNTP, DNS, DHCP, SIP, many othersTransportUDP, TCP, SCTP, DCCP, NORM, SRMPNetworkIPv4, IPv6, ICMPv4, ICMPv6LinkIEEE 802 series, PPP, SONET/SDH, others











Things we did well

The service is connectivity

Design for scale beyond your imagination

Simplicity is the watchword; elegance and re-usability are keys to both scaling and innovation

Robust Interoperability is more important than mere correctness

Things we wish had been done better

Avoid design & protocol limitations based on how hardware/technology works today

Design for secure channels and secure objects Design for managability

Security: Peer authentication/authorization

"Don't talk with strangers"

 Applications have different views of their clients and peers:

May simply respond to requests – DNS, WWW May have some peers they trust more than others – SMTP

May only trust certain peers - routing

 In general, authenticate and verify authorization of peers

Expend as little resources as possible rejecting peers IPsec, TLS examples of tools

Largely about securing a channel for information exchange

Limit it to trusted parties when possible

Security: exchange authenticated information

"How do you know this is relevant and true?"

 Secure the information exchanged when it will survive the communication

Signed MIME/XML: "I know the pedigree of this information" DKIM for mail: "I know the sender of this email" Secure Interdomain Routing proposals

Apply policies based on degree of trust

Example: treat mail from a company that uses DKIM and has a valid signature differently than mail from the same company that lacks a signature or signature is invalid

Telemetry: status and statistics

What telemetry is interesting and useful?

- During technology design: Identify probable significant network events Indentify probable significant statistics
 - Enable autonomous recording/reporting of statistics
- Example:

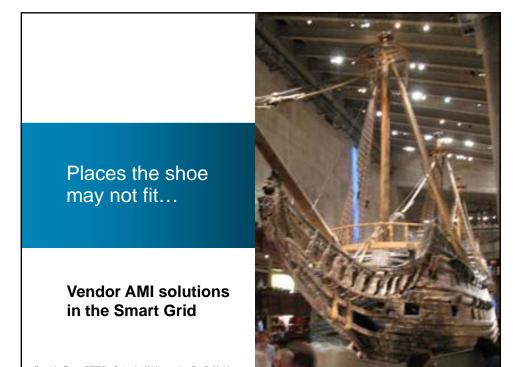
Routing protocols see neighbors change state Log and potentially report state changes to a monitoring system as they change

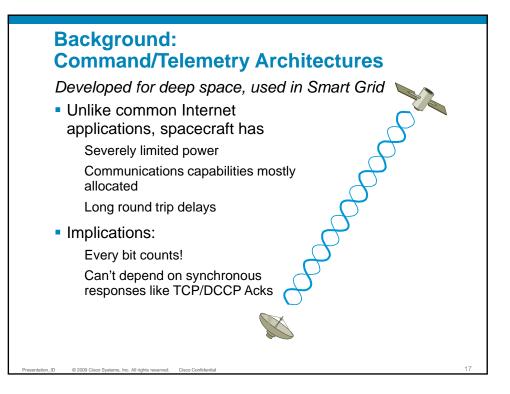
Record counter history at stated times for offline delivery rather than waiting for poll

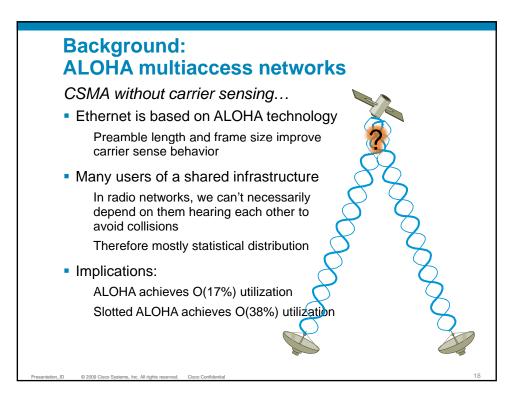
Operational control: diagnostic and configuration management

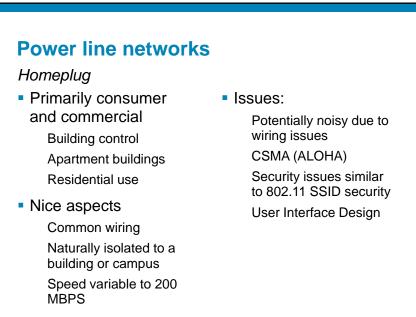
Scalable+predictable configuration changes
 Download and test new configuration
 Configuration takes effect at stated time

 Failing configurations fall back to previous configuration









Wide area radio ne	tworks
Sensus	
 Primarily consumer meter reading, Field Area Network Apartment buildings Residential use Nice aspects 	 Issues: Relatively low capacity Small messages (50-100 bytes) CSMA (ALOHA) Security issues Large subnets - O(10⁵) homes
Relatively simple to deploy <i>A few "cell towers"</i> <i>Meters with radio interfaces</i> Naturally isolated from other solutions by frequency	Command/telemetry Meter might "speak" hourly, reporting status Controller might "speak" quite a b during firmware downloads Uses a form of reliable multicast

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